Steps for giving medicine to patient

Step 1: Preform hand hygiene

<action index="0" type="use" value="HandCleaner"></action>

Step 2: Cleaning work field

<action index="1" type="move" area="WorkFieldArea" value="true"></action>

Step 3: Checking patient records

<action index="2" type="examine" item="PatientRecords" expected="good"></action>

Step 4: Checking medicine prescriptions

<action index="2" type="examine" item="Medicine" expected="good"></action>

Step 5: Preparing the medicine

1. Take the sachet out of the package.

(Combine with package in had to take it apart like needle and syringe)

<action index="3" type="combine" left="Packagewithsachet" right=""></action>

1. Open the sachet of the medicine

(use sachet or combine with sachet in hand, same as last step)

1. Put medicine in a glass with fluid (water, soda etc.)

Combine medicine with glass of water.

<action index="4" type="combine" left="sachet" right="Glass"></action>

1. Stir the medicine with spoon.

Combine glass with medicine with spoon.

<action index="5" type="combine" left="spoon" right="GlassWithMedicine"></action>

Step 6. Ask client to sit up straight

Open dialog selection screen with choices.

- Could you sit up straight please ->RIGHT dialog

- Just sit back and relax -> WRONG

- Could you please stand up -> WRONG

- Arch your back please ->WRONG

<action index="6" type="talk" topic="SitUpStraight"></action>

Step 7. Give glass with medicine to patient

<action index="7" type="useOn" item="GlassWithMedicine" target="Patient"></action>

Step 8. Check if patient took medicine

<action index="8" type="examine" item="Patient" expected="good"></action>

Step 9. Write down what you did

<action index="9" type="use" value="PaperAndPen"></action>

Step 9: Cleaning work field

<action index="9" type="move" area="WorkFieldArea" value="true"></action>

Step 10: Preform hand hygiene

<action index="10" type="use" value="HandCleaner"></action>

Models needed:

- Medicine prescriptions

- Medicine (complete package, single sachet)

- Fluid in Glass

- Spoon

- Trashcan

-Patient

- Table